ECE 301 (Section 001) Homework 12 Spring 2023, Dr. Chau-Wai Wong TA in Charge: Mushfiqur Rahman

Problem 1 (Triangle, Rectangle, and Sinc Functions)

- a) Using the definition of convolution, show via integration that $y(t) = H \operatorname{rect}(t/2W) * H \operatorname{rect}(t/2W)$ is a triangle. What are the width and height of the triangle?
- **b)** Use the definition or the properties to compute the inverse DTFT of the following frequency functions $X(e^{j\Omega})$.

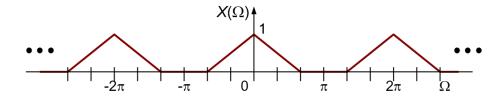


Figure 1: Signal for inverse DTFT calculation.

Problem 2 (Windowing Effect and Frequency Resolution) In this problem, we will investigate the frequency resolution of Fourier transform. We investigate two neighboring musical notes, C_4 at $f_1 = 261.63$ Hz and $C_4^{\#}$ at $f_2 = 277.18$ Hz. You can play with a virtual piano here:

https://recursivearts.com/virtual-piano/

We make an oversimplified assumption that the audio signal of each musical note is in the form of $x_i(t) = \cos(2\pi f_i t), t \in \mathbb{R}$. A causal time window $t \in [0, 2T]$ of unit gain is applied to "generate" signals of finite length. (To simplify the problem, we investigate the continuous-time signal. The analysis of the discrete-time signal is similar.)

- a) With the help of the CTFT table, calculate the Fourier spectra for the windowed $x_i(t)$, for i = 1, 2.
- b) What is the angular frequency of the first zero-crossing on the right-hand side of the magnitude spectrum of note C_4 ? What is the angular frequency of the first zero-crossing on the left-hand side of the magnitude spectrum of note $C_4^{\#}$?
- c) What is the smallest T that can clearly separate the peaks of the two neighboring musical notes?

Problem 3 (DFT Calculations and Convolution Property)

- a) Compute the DFT of the following signals by hand and plot X[k]. Label the low and high frequencies. Feel free to verify your results using Matlab command fft. For the following problems, we use vector notation to represent finite length signals. For example $\mathbf{x} = [-1, 2, 3]$ means a signal with x[0] = -1, x[1] = 2, and x[2] = 3.
 - (a) DFT of [1, 1, -1, -1].
 - (b) DFT of [1, 0, 1, 0].
 - (c) Inverse DFT of [0, 0, 1, 0].
- b) Show that the linear convolution result of $\mathbf{x} * \mathbf{y}$, where $\mathbf{x} = [1, 1]$ and $\mathbf{y} = [1, 1, -1, -1]$ is the same as the result of IDFT { DFT($[\mathbf{x}, 0, ..., 0]$) DFT($[\mathbf{y}, 0, ..., 0]$) }. Note that you need to determine the correct numbers of zeros padded to \mathbf{x} and \mathbf{y} , respectively. You may use Matlab command fft to help you calculate DFT.

Problem 4 (10', bonus) (ClassEval) Have you completed ClassEval? It can be found at:

http://go.ncsu.edu/cesurvey

Grading: (a) Yes = 10 points, thank you! Please attach the screenshot of the confirmation page. (b) I promise to do it soon = 2 point for good intentions. (c) No = 0 points, a possibly honest answer, but why not spend 5 minutes and get 10 points?

- Problem 5 (5', bonus) (Computational Complexity in Time Domain vs. in Frequency Domain) In class, you've seen that calculating the convolution between two time-domain sinc functions in the frequency domain can significantly lower the computation cost. Argue under what scenario time-domain calculation can significantly lower the computation cost. Give a concrete example in terms of two signals.
- **Group Study (1', bonus)** Take a screenshot of the whole team with everyone's camera capturing his/her face. One of you will share a window showing the specific homework assignment sheet that you are working on. Include the screenshot in your own homework submission as Problem 4. Your screenshot gets you 1 bonus point; your group members need to do it separately to earn theirs.